

MUON RECONSTRUCTION AND IDENTIFICATION FOR THE EVENT FILTER OF THE ATLAS EXPERIMENT

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The ATLAS Trigger requires high efficiency and selectivity in order to keep the full physics potential of the experiment and to reject uninteresting processes from the 40 MHz event production rate of the LHC. These goals are achieved by a trigger composed of three sequential levels of increasing accuracy that have to reduce the output event rate down to ~ 100 Hz. This work focuses on muon reconstruction and identification for the third level (Event Filter), for which specific algorithms from the off-line environment have been adapted to work in the trigger framework. Two different strategies for accessing data are described and their reconstruction potential is shown in terms of efficiency, resolution and fake muon rejection power.

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1. Introduction

The ATLAS experiment (A Toroidal LHC ApparatuS) ¹ is a multi-purpose experiment to run at the LHC (Large Hadron Collider), the new accelerator facility under construction at CERN, the European Laboratory for Particle Physics in Geneva, Switzerland. At its design luminosity ($10^{34} \text{ cm}^{-2} \text{ s}^{-1}$), the LHC will provide about 23 inelastic proton-proton collisions for each bunch crossing at a center of mass energy of 14 TeV.

The ATLAS detector is composed of concentric shells of specialized sub-detectors arranged in a cylindrical symmetry around the beam axis: an inner tracking detector inside a solenoidal magnetic field of about 2 T, a calorimetric system for energy measurements and a muon spectrometer (extending for 42 m in length and 22 m in diameter) in a large air-core toroidal magnetic field.

2. The ATLAS Trigger DAQ System

The ATLAS Trigger and Data Acquisition (TDAQ) system has to face the unprecedented rate of 10^9 interactions per second and to reduce this to a final event rate of the order of 100÷200 Hz (as imposed by the limited storage data flow), being able to select rare physics events while rejecting the huge amount of background expected at the LHC. To achieve this goal, the ATLAS TDAQ system is structured in three levels (Figure 1): each level has to refine the hypotheses formed at the previous one.

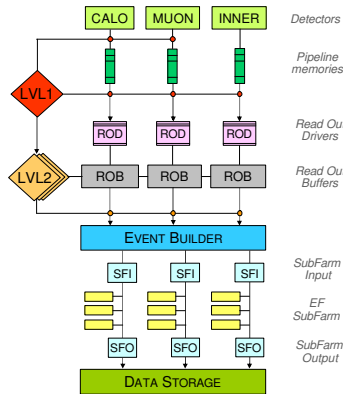


Figure 1. Block diagram of the three-level ATLAS Trigger/DAQ system.

The first trigger level (LVL1) ² is implemented with electronic modules directly connected to calorimeters and muon detectors. It has to reduce the

40 MHz bunch crossing rate to 75 kHz (upgradable to 100 kHz) within a $\sim 2.5 \mu\text{s}$ fixed latency. At this stage Regions of Interest (*RoIs*) are defined, i.e. parts of the apparatus where relevant physics signatures are detected.

The amount of data are then transmitted to the High Level Triggers (LVL2 and Event Filter) ³, that run on commercial computer farms and are fully software-based. The LVL2 accesses to the data from the LVL1 RoIs and processes them with fast algorithms optimized for working in a latency of 10 ms and for reducing the event rate to ~ 2 kHz. The Event Filter starts from the LVL2 selection to perform a more detailed event reconstruction, including alignment and calibration data. It is expected to perform the event selection in 1 s with an output of the order of 100 Hz. At the end of the selection process, events are finally saved on mass storage.

3. Muon Identification

In order to retain events with muons in the final state that can give evidence for important physics processes, the Event Filter has been designed with two complementary software packages entirely developed in C++ for off-line reconstruction: MOORE ⁴ (Muon Object-Oriented REconstruction) and MuId ⁵ (Muon Identification), that use information from the Muon Spectrometer to provide excellent muon reconstruction and identification over a wide range of transverse momentum (p_T from few GeV/c to 3 TeV/c). Monitored Drift Tubes (MDT) and Cathode Strip Chambers (CSC) allow the ATLAS tracking system to reach a high-precision measurements, while Resistive Plate Counters (RPC) and Thin Gas Chambers (TGC) are used to provide the LVL1 trigger.

The MOORE package starts searching relevant activities in the Muon Spectrometer volume, subsequently running pattern recognition and track fitting. Owing to the toroidal magnetic field, charged particles are bent in the r - z plane and not in the ϕ view: for this reason MOORE firstly looks for straight segments from the ϕ trigger hits, and then refines track reconstruction by considering the precision hits in the r - z view.

MuId runs in two steps. At the beginning, it refits the tracks reconstructed by MOORE to obtain their parameters at the production vertex (MuId StandAlone); propagation through the magnetic field, multiple scattering and energy loss in the calorimeters are properly taken into account. In a second step (MuId Combined), tracks in the Muon Spectrometer are matched together with those found in the Inner Detector by the iPatRec package ⁶ performing a combined fit, and when matches with χ^2 probability greater than 10^{-3} are found, these are finally kept as identified muons.

3.1. MOORE and MuId in the triggering process

To use all the required software components in the trigger environment and to avoid dependencies on the off-line, the algorithms for the Muon Event Filter have been isolated in the TrigMoore package ⁷ and implemented to run both in a “wrapped” mode (e.g. executing MOORE/MuId as in the off-line on the full muon spectrometer) and in a “seeded” mode (namely performing reconstruction only in given *RoIs* defined at earlier trigger stages).

4. Reconstruction performance and background rejection

Detailed studies on MOORE and MuId have been performed on single muon Monte Carlo samples of different p_T 's. Fig. 2 shows the $1/p_T$ resolutions and the efficiencies obtained with the off-line versions of the algorithms. MuId Combined provides the best p_T resolution over the full p_T range since

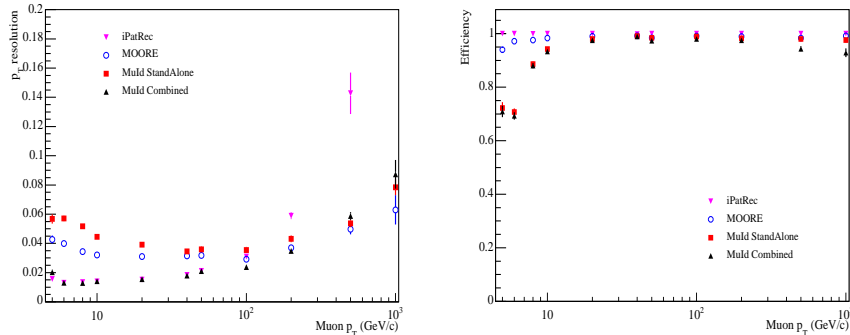


Figure 2. Transverse momentum resolution (left) and reconstruction efficiency (right) for the algorithms MOORE, MuId StandAlone, iPatRec and MuId Combined.

it exploits both Inner Detector and Muon Spectrometer measurements.

The main sources of muon rate in the LVL1 trigger are in-flight decays of charged K and π . The HLT aims to reject such fake muons while keeping high efficiency on prompt muons (mainly from b and c decays ⁸). This is achieved through MuId Combined, asking for MuId StandAlone tracks with small impact parameters that match with the Inner Detector tracks. In Fig. 3 (left) the reconstruction efficiency is shown for prompt muons and for decay muons in the low p_T region: differential muon trigger rates computed at $p_T > 6$ GeV/c are observed to be ~ 2.5 times larger from prompt muons than from K/π in-flight decays. Trigger rates for single muon events with $p_T > 20$ GeV/c have been recently estimated to be ~ 180 Hz (fake muon contamination being at a few % level). Further rate reduction should be accomplished by asking for muon isolation and by combining single muons

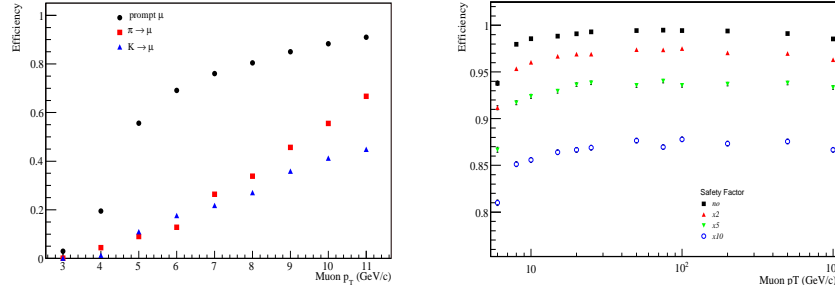


Figure 3. MuId Combined efficiency versus p_T for prompt μ and for μ from K/π decays (left). MuId StandAlone efficiency for prompt muons at different transverse momenta without and with addition of different amounts of background (right).

with other signatures to select interesting events (for example other leptons to select multi-lepton final state Higgs decay modes).

Another source of noise is the uncorrelated *cavern background*¹ expected in the ATLAS experimental area, which has been simulated and extensively studied with TrigMoore, also in terms of execution times⁷; the plot on the right of Fig. 3 shows the MuId StandAlone efficiency on simulated muon samples of different p_T , both without and with background (the “nominal” background intensity has been increased by factors $\times 2$, $\times 5$, $\times 10$).

5. Conclusions

In this work the implementation and the performance of the ATLAS muon off-line reconstruction packages MOORE and MuId in the trigger environment are discussed. The results described here demonstrate that they can be successfully used as Event Filter algorithms.

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